

TRAINUTOPIA

Advanced Rules

The following variant offers richer strategic options for players who may be looking for a deeper experience. The standard rules printed in the rule book are to be considered as *Family Rules*, while the rules below are more advanced rules for experienced players. [Special thanks to Richard Ham \(Rahdo\) for this suggestion.](#)

Game setup and all game rules remain the same, with the following changes:

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The rule for collecting Money Tokens should be altered as follows:

..... **MONEY TOKENS**

Whenever you add a Tile with a Money symbol to your Network, take a Money Token from the general playing area. (If there is more than one such symbol, take a Money Token for each of them.)



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At the end of the game, Trains should be scored as follows:

TRAINS

For each Train within your Network, count the total number of Money symbols adjacent to its Track. Then, receive points according to the table below:

MONEY SYMBOLS ADJACENT TO A TRACK WITH A TRAIN	0-1	2-3	4+
VICTORY POINTS RECEIVED	0VP	4VP	10VP

If the Money symbol is adjacent to more than one Track with a Train, count the symbol once per Track. Unspent Money Tokens do not score any points.

